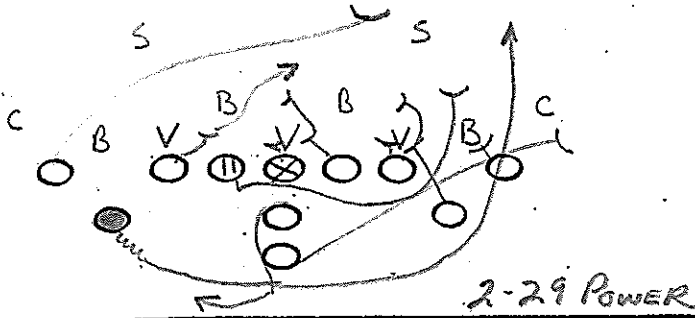


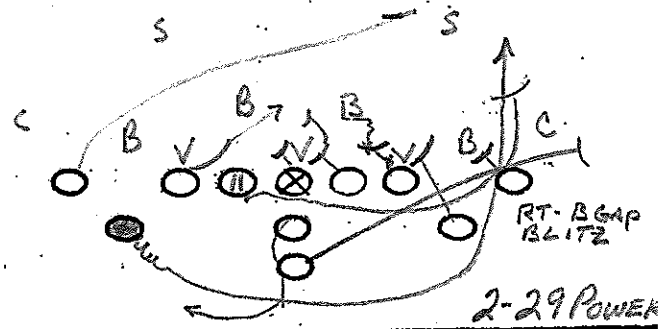
# POWERS

ODD 5-2

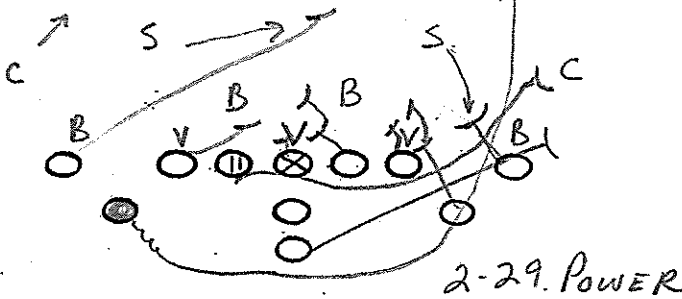
5-4-2



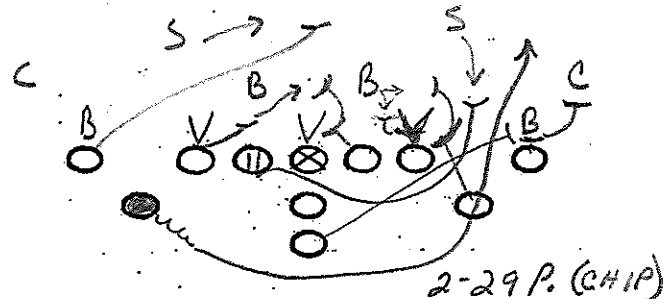
5-4-2



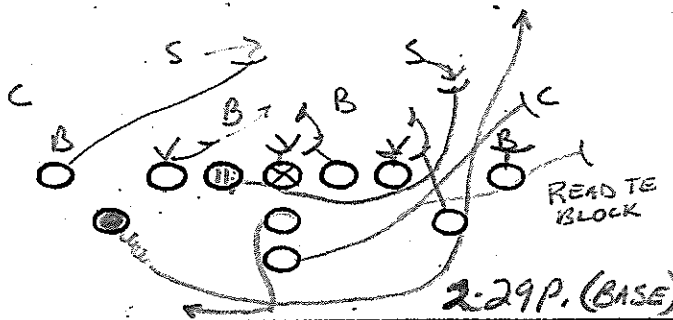
5-2 INVERT (SAFIES ROTATE MOTION)



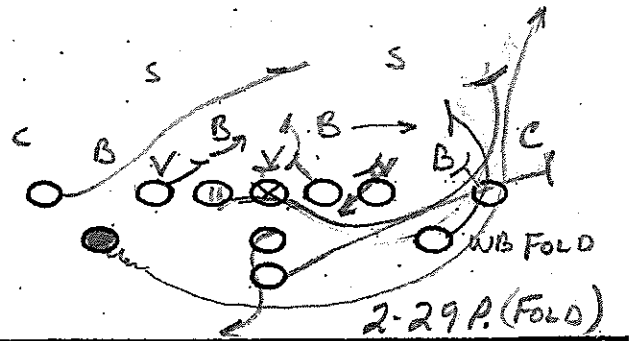
5-2 INVERT ROTATE



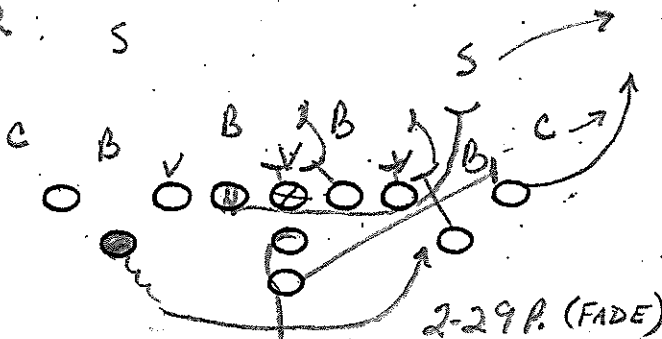
5-2 INVERT ROTATE



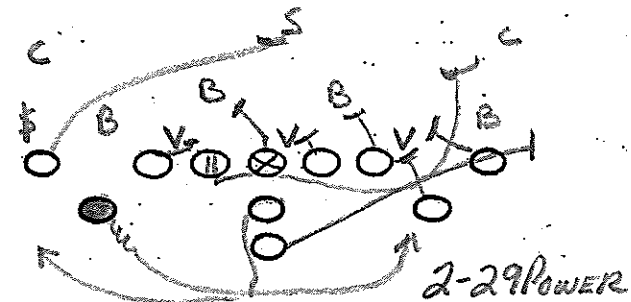
5-4-2



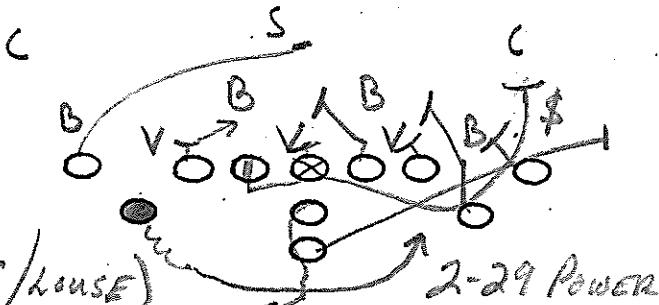
5-4-2



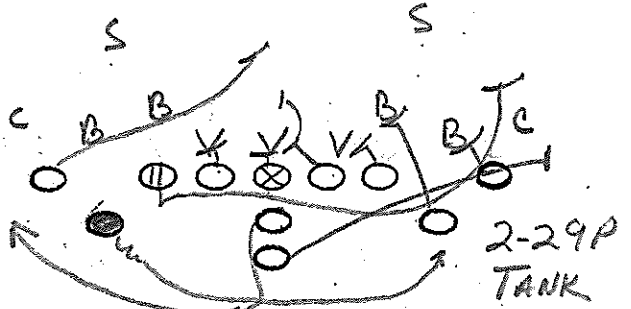
ODD - OFFSET (RT.)



ODD OFFSET (LEFT)



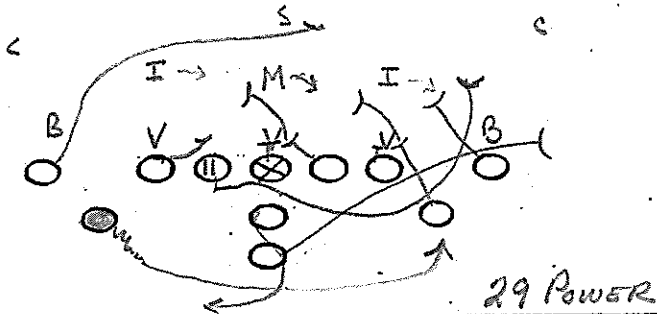
ODD - BEAR



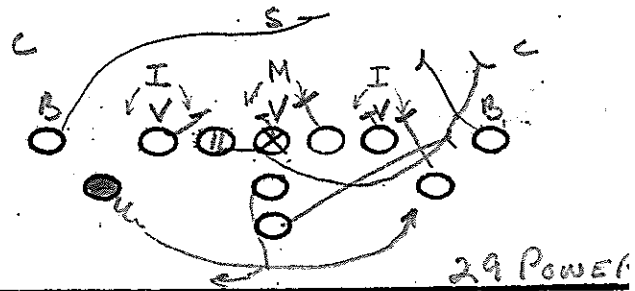
POWERS

ODD STACK

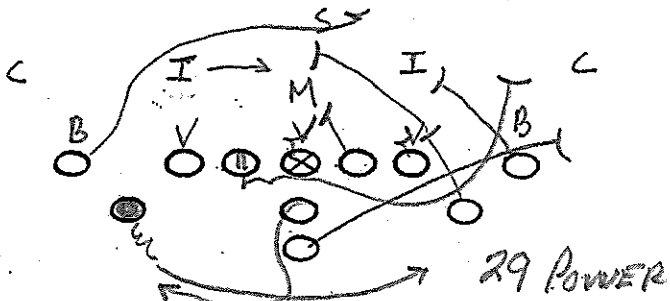
5-3 LOOSE



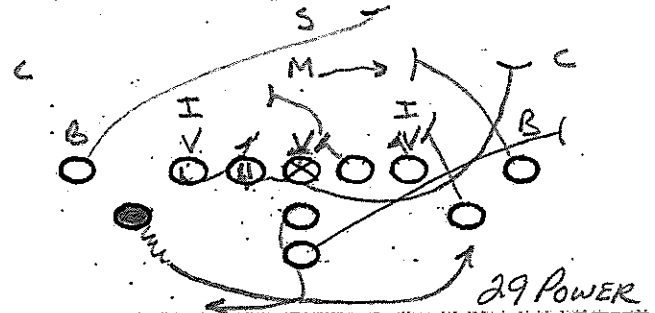
5-3 TIGHT



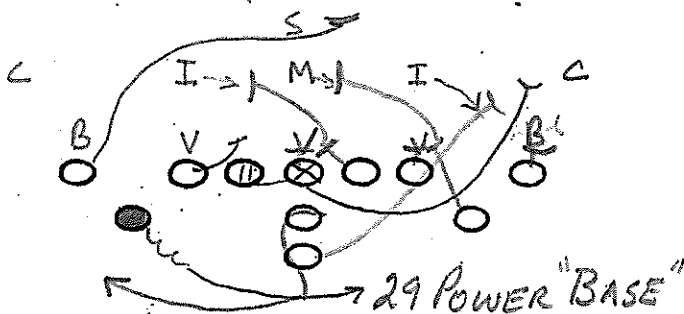
5-3 LOOSE MAC TIGHT



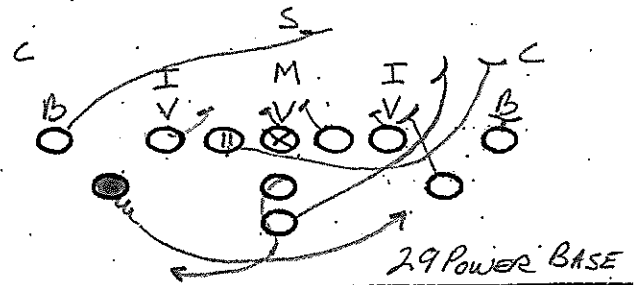
5-3 TIGHT-MAC LOOSE



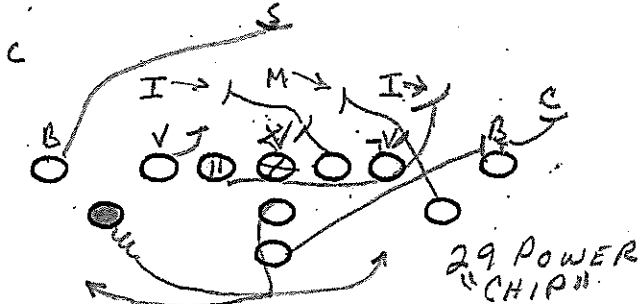
5-3 LOOSE (OLB CLOSES HARD - BASE SCHEME)



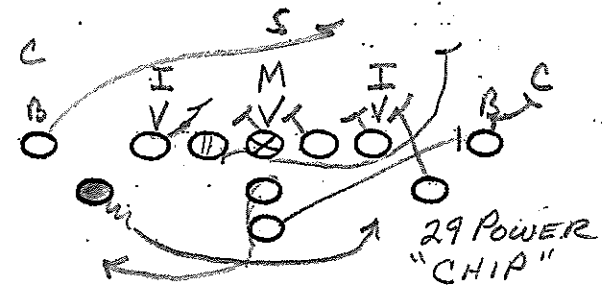
5-3 TIGHT (BASE OLB)



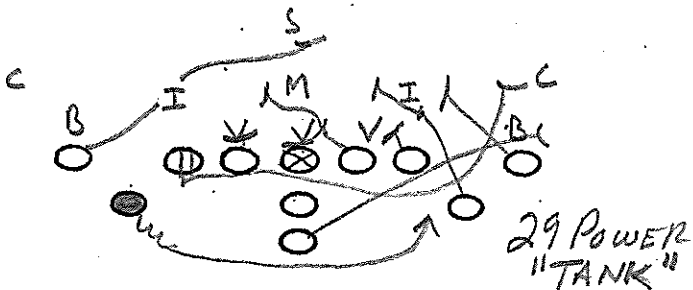
5-3 LOOSE (HARD CORNER)



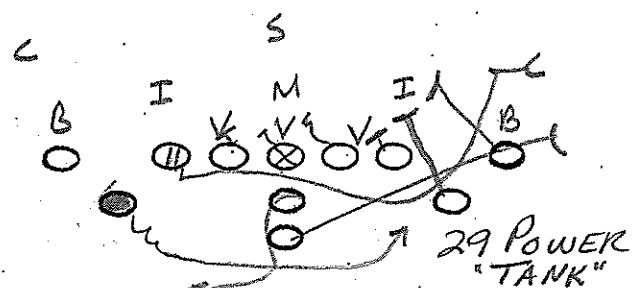
5-3 TIGHT (HARD CORNER)



5-3 BEAR LOOSE (PULL TACKLE)



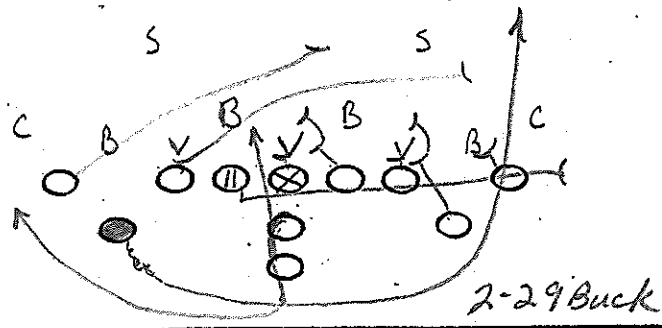
5-BEAR TIGHT (PULL TACKLE)



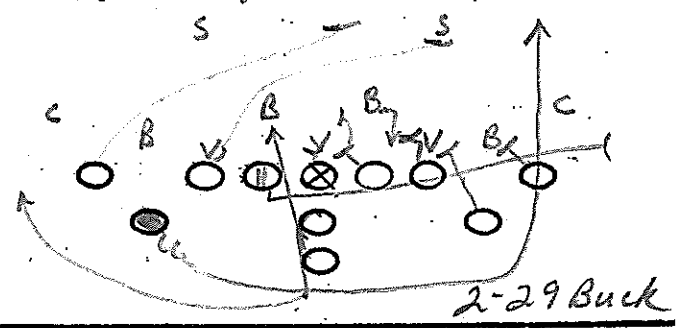
# CROSS BUCKS

## ODD 5-2

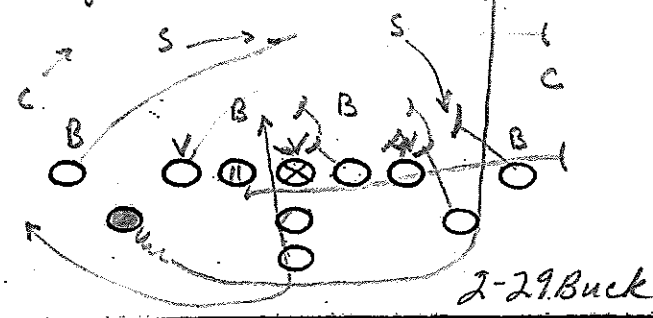
5-4-2



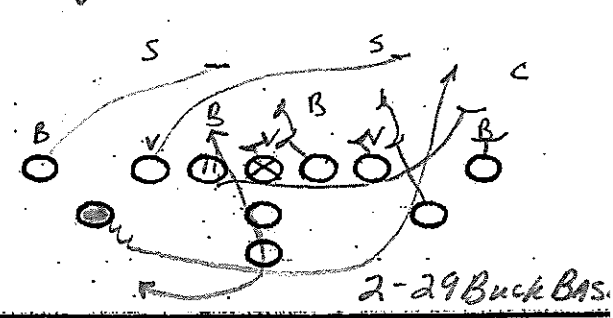
5-4-2 (1LB DELAY BLITZ)



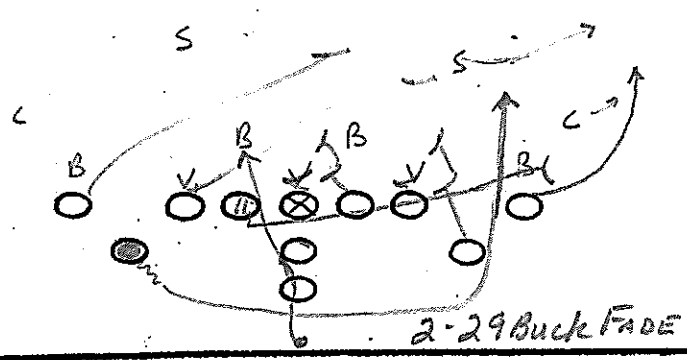
5-2 SAFTY INVERT ROTATION



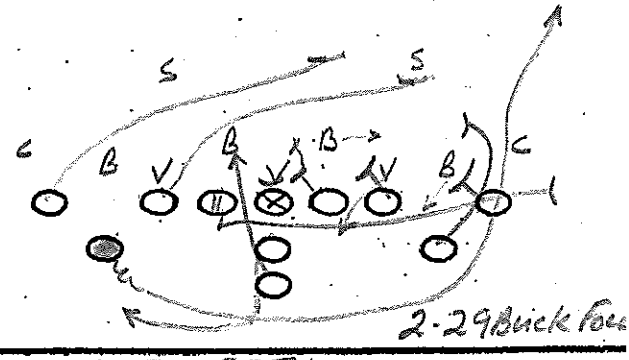
5-2 SAFTY INV. ROTATION



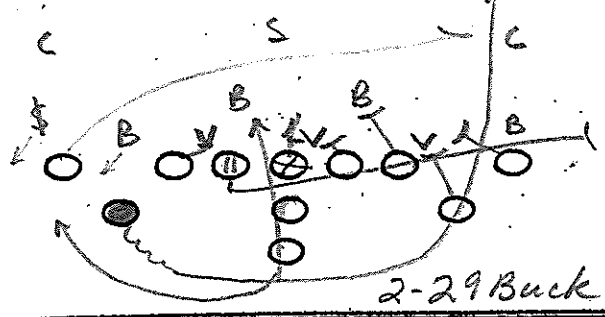
5-2 COV 2



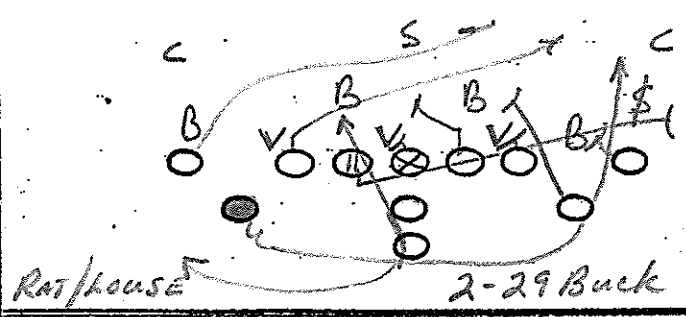
5-2 COV. 2 (SAFTIES MAY ROTATE)



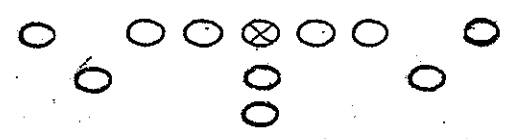
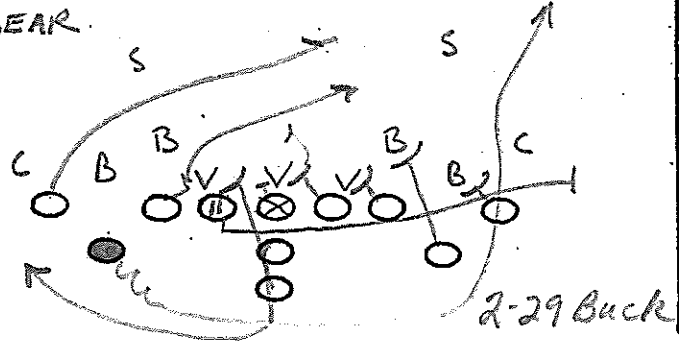
ODD-OFFSET RT



ODD OFFSET LEFT



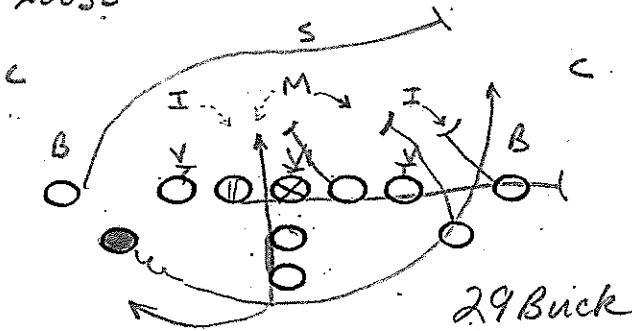
ODD-BEAR



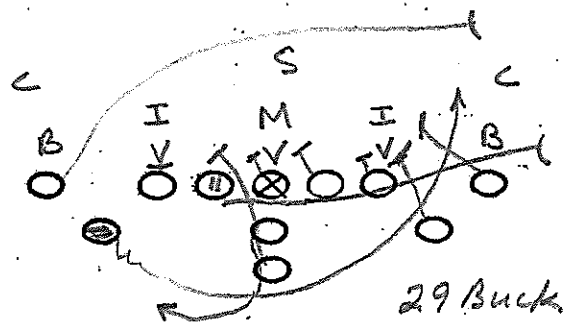
CROSSBACKS & WHAMS

ODD STACK

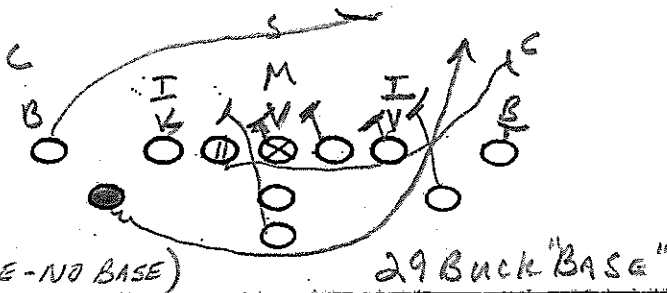
5-3 LOOSE -



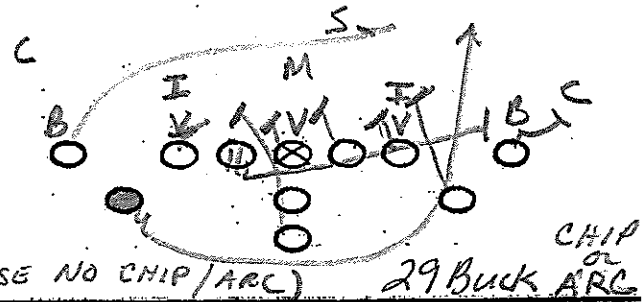
5-3 TIGHT



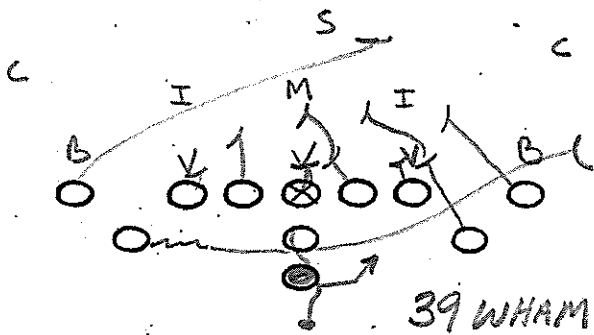
5-3 TIGHT (BASE A TIGHT ONLY for Buck)



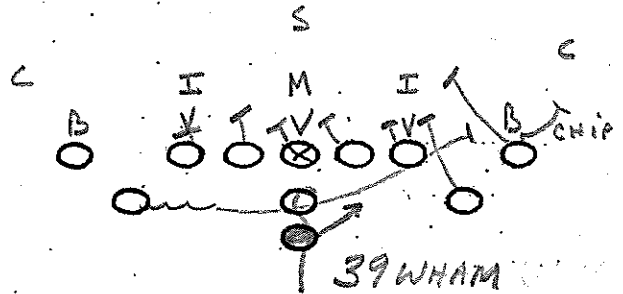
5-3 TIGHT (CHIP or ARC TIGHT ONLY)



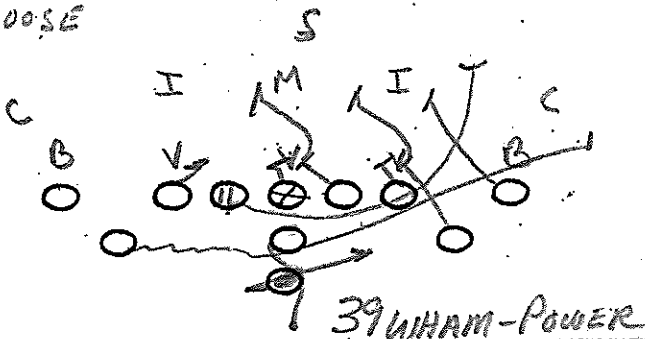
5-3 LOOSE



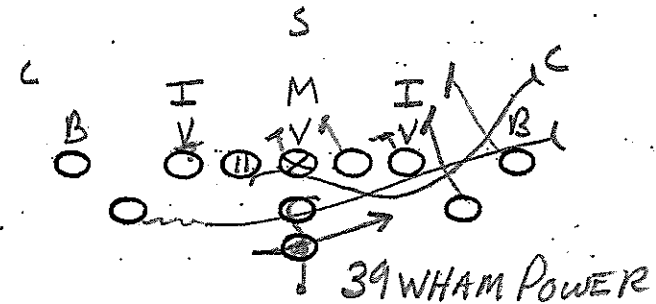
5-3 TIGHT



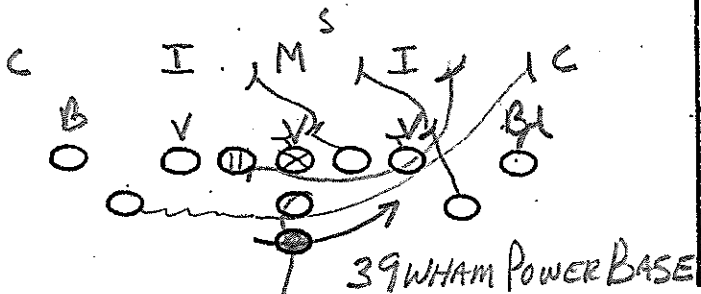
5-3 LOOSE



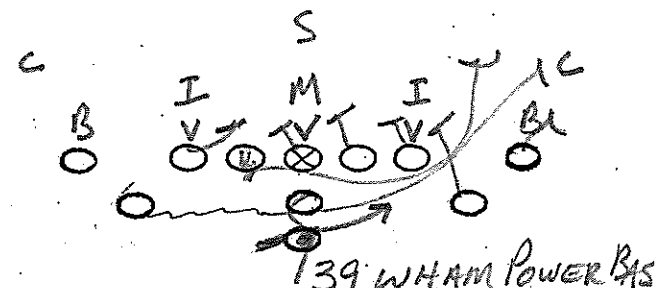
5-3 TIGHT



5-3 LOOSE

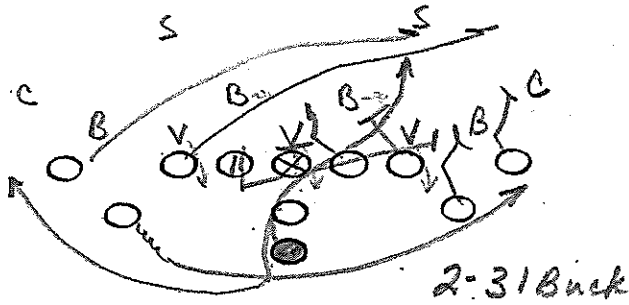


5-3 TIGHT

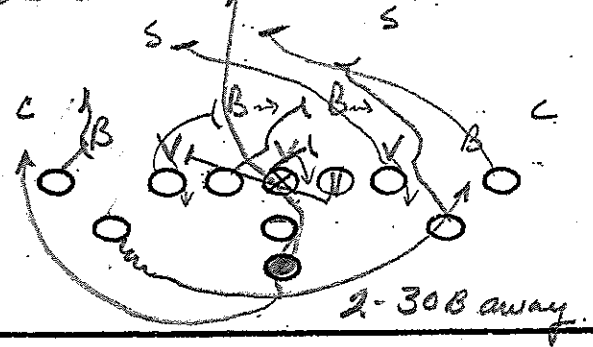


ODD 5-2

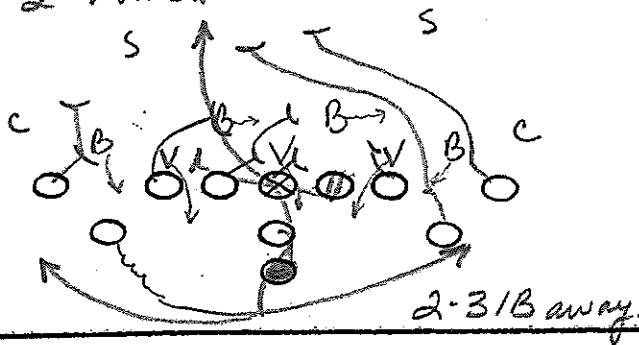
5-4-2 D-LINE SLANT STRONG



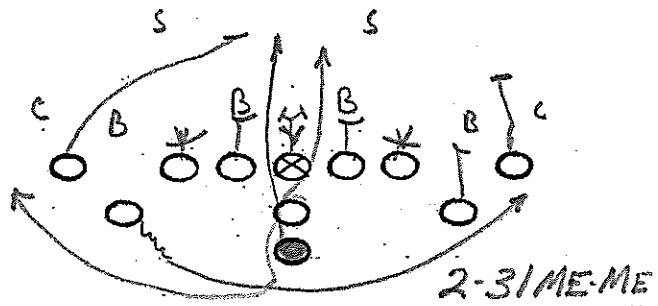
5-4-2 DL SLANT



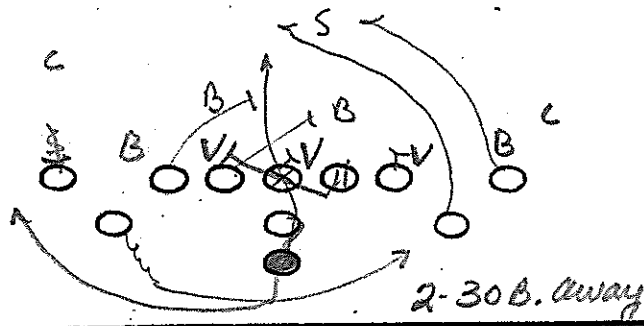
5-4-2 PINCH



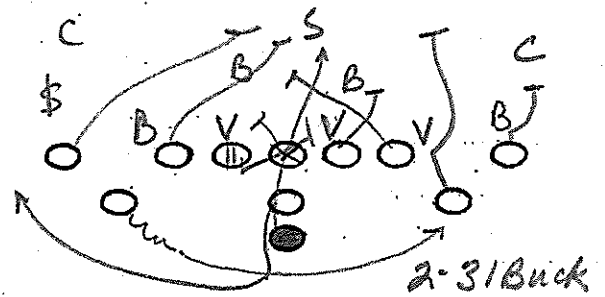
5-4-2



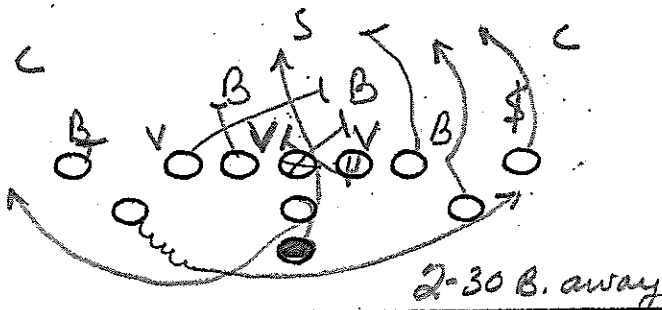
5-2 OFF-SET RT.



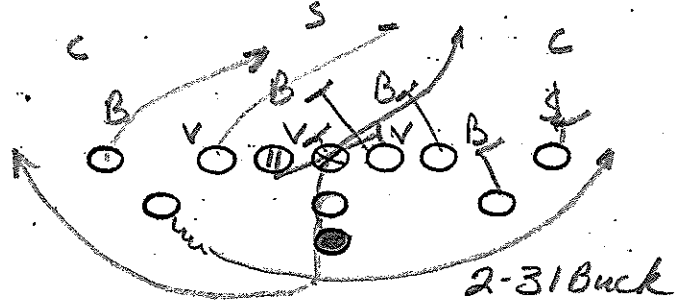
5-2 OFFSET RT



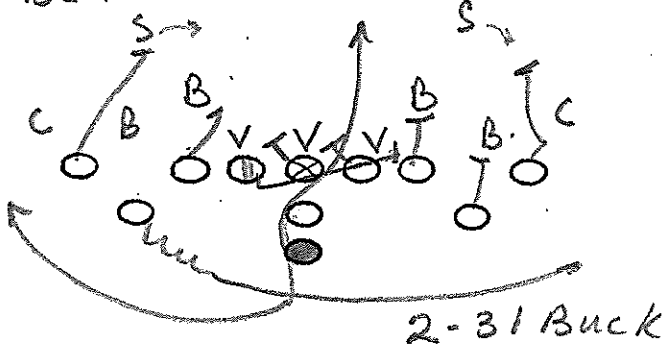
5-2 OFFSET LEFT



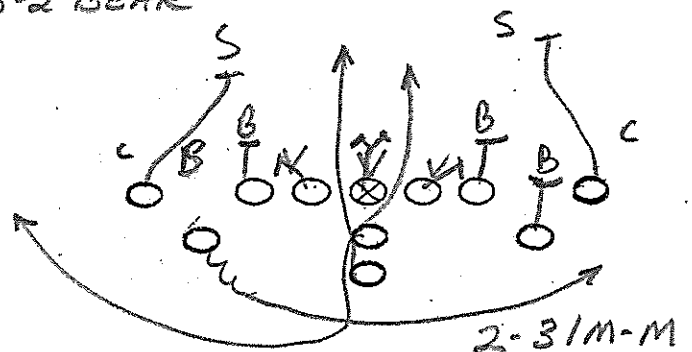
5-2 OFFSET LEFT



5-2 BEAR



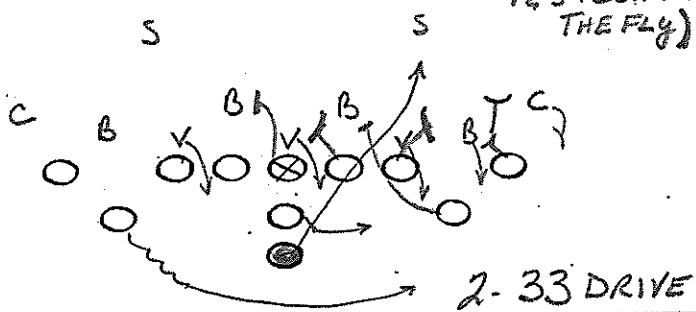
5-2 BEAR



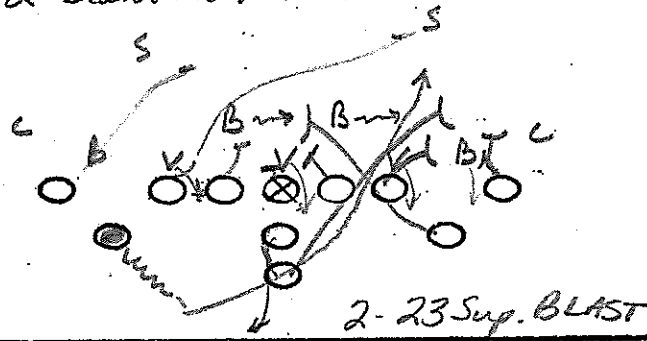


ODD 5-2

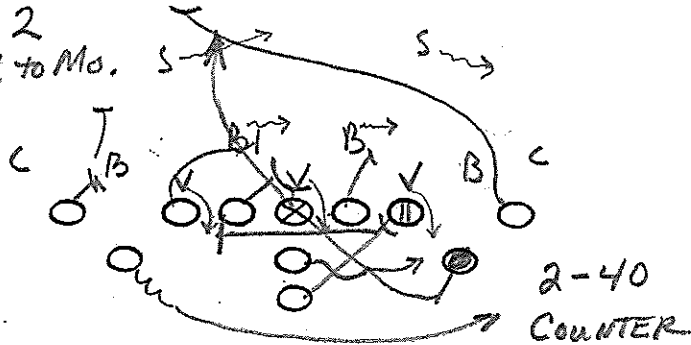
5-4-2 DL SLANT TO MOTION (BECOMES 1 & 3 TECH ON THE FLY)



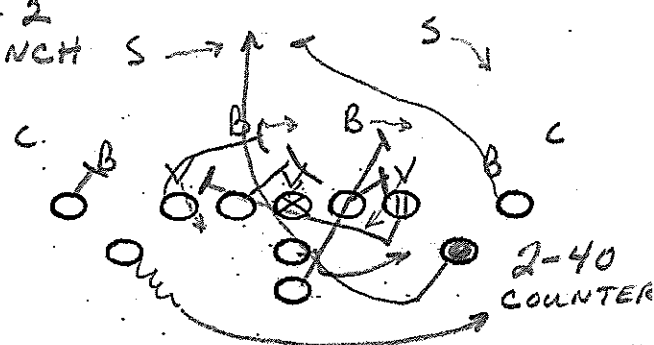
5-4-2 Slant to Motion



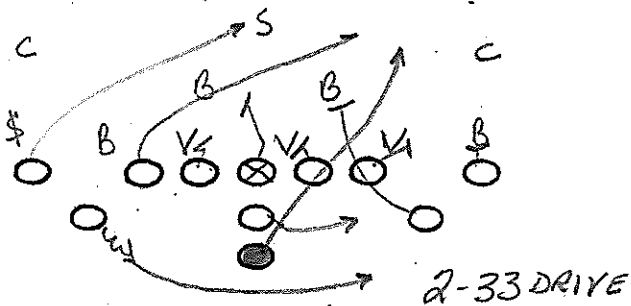
5-4-2 Slant to Mo.



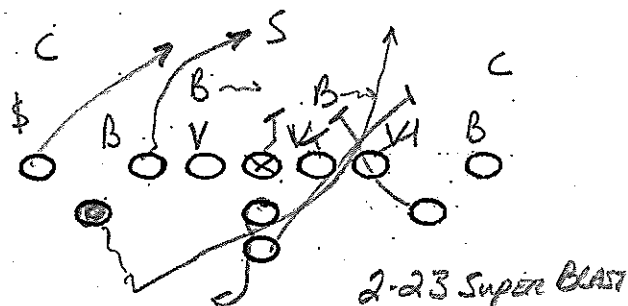
5-4-2 DE PINCH



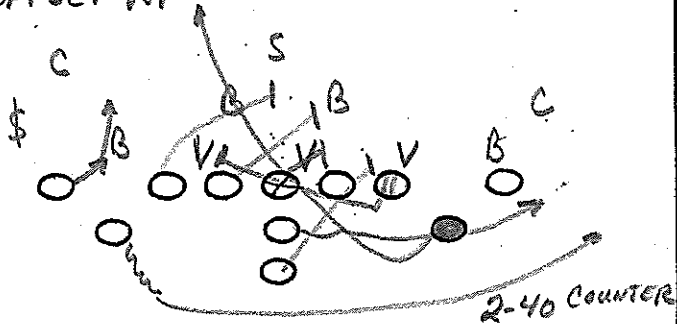
5-2 OFFSET RT.



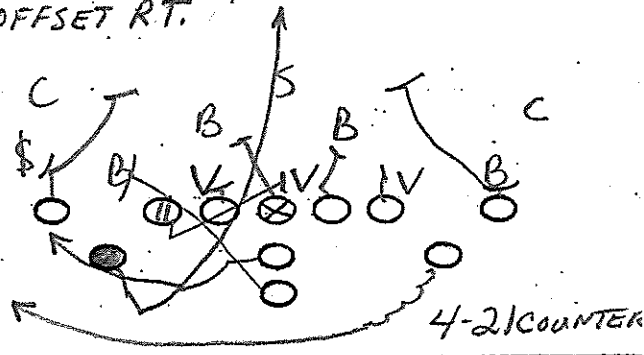
5-2 OFFSET RT



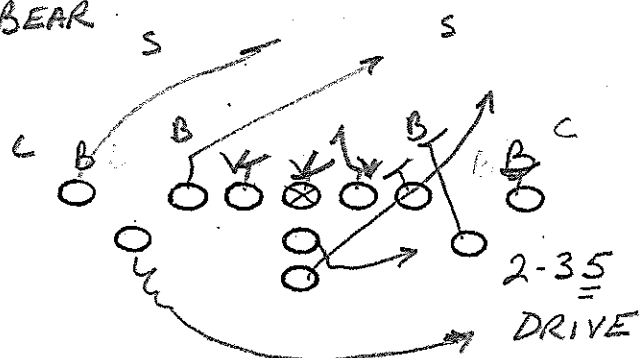
5-2 OFFSET RT



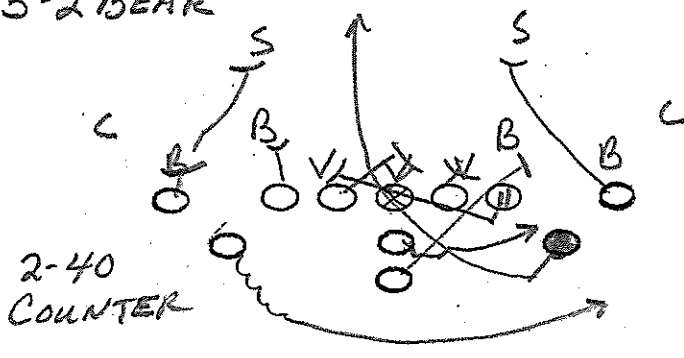
5-2 OFFSET RT.



5-2 BEAR



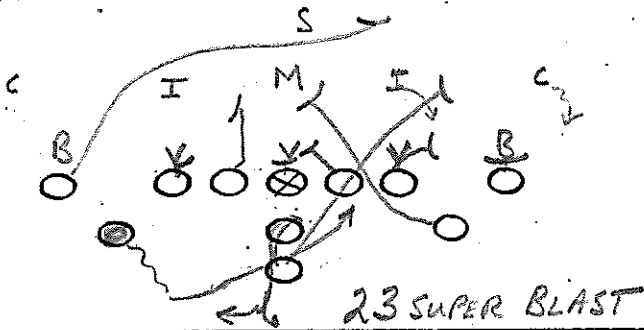
5-2 BEAR



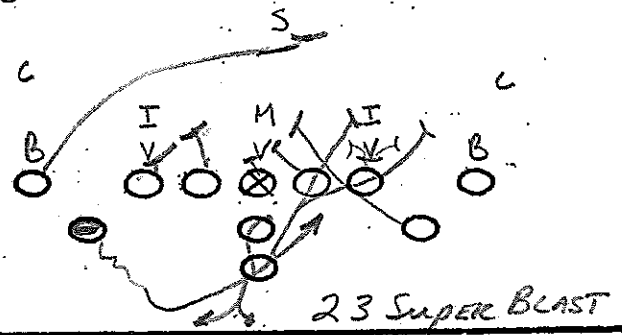
BLASTS/DRIVES/COUNTERS

ODD STACK

5-3 LOOSE

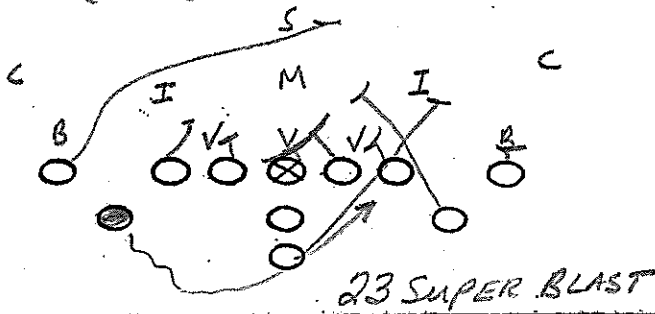


5-3 TIGHT



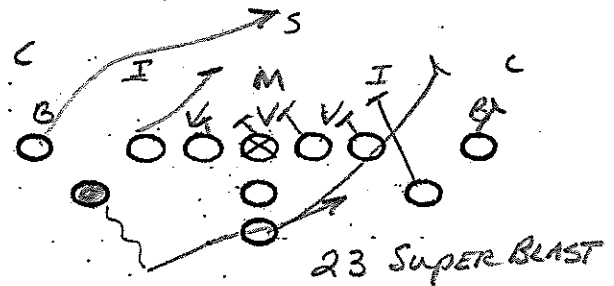
5-3 BEAR (LOOSE)

23 BECOMES 25

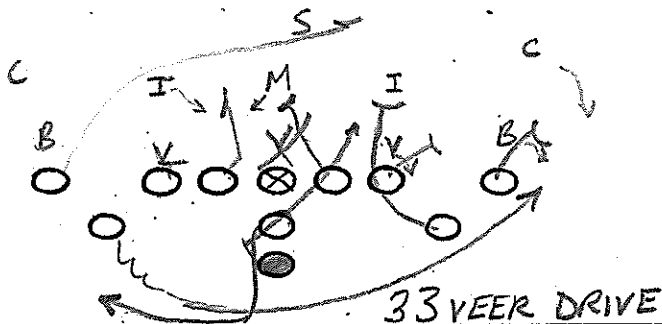


5-3 BEAR (MAY TIGHT)

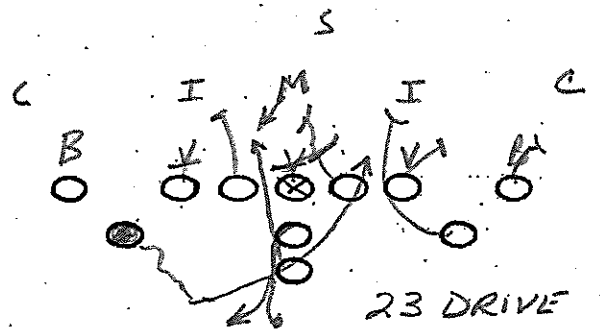
23 BECOMES 25



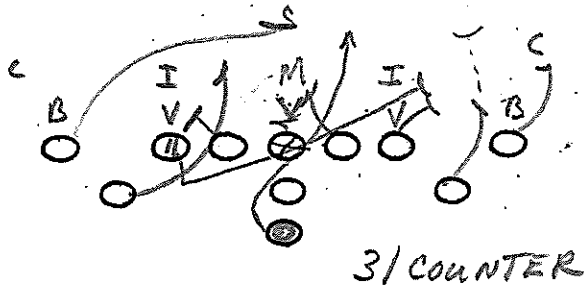
5-3 LOOSE



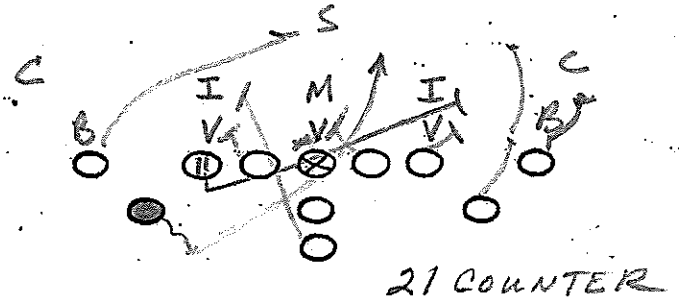
5-3 LOOSE



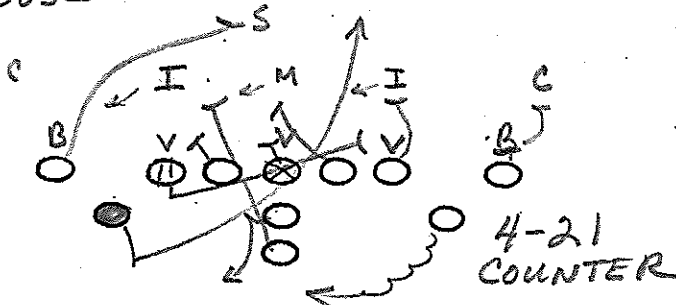
5-3 TIGHT



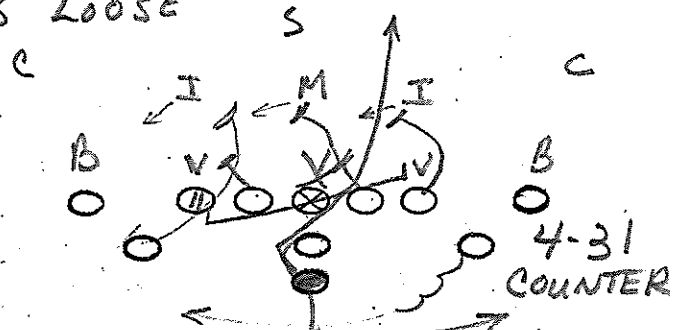
5-3 TIGHT



5-3 LOOSE



5-3 LOOSE

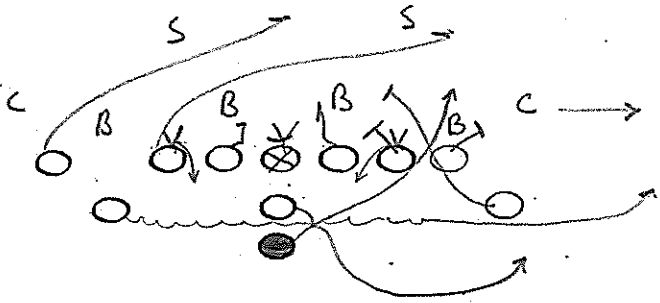




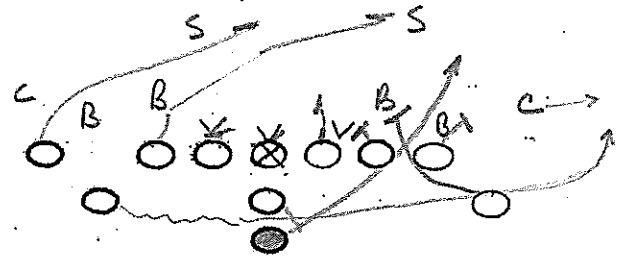
# 5-2 and 5-3

## FULLBACK DRIVES & COUNTERS, COUNTER TREG

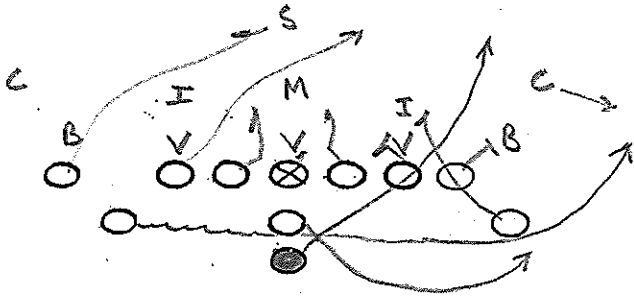
5-4-2.



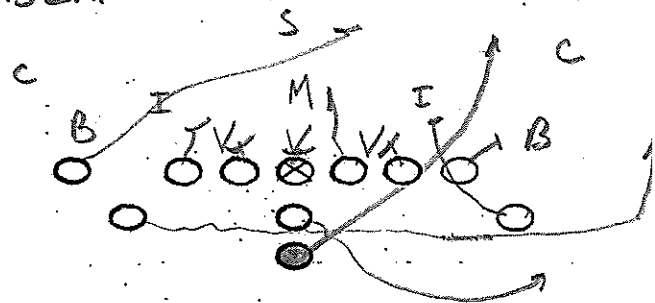
5-2 BEAR



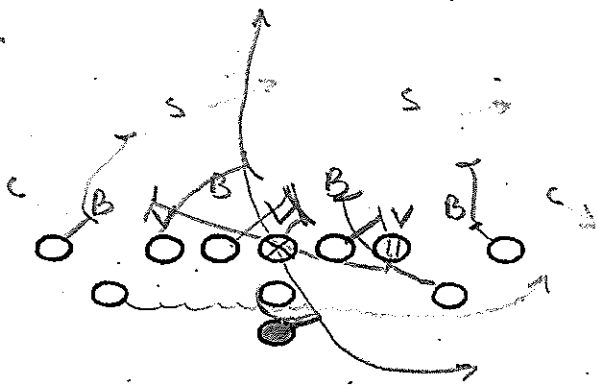
5-3



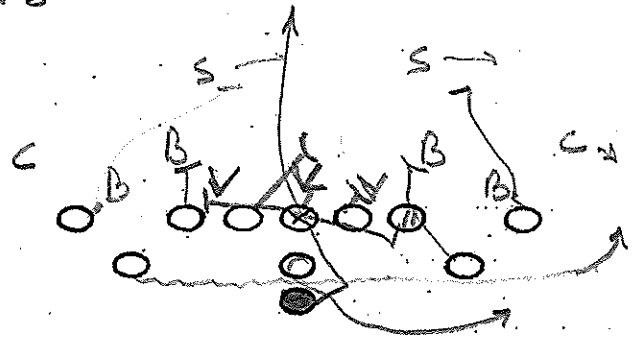
5-3 BEAR



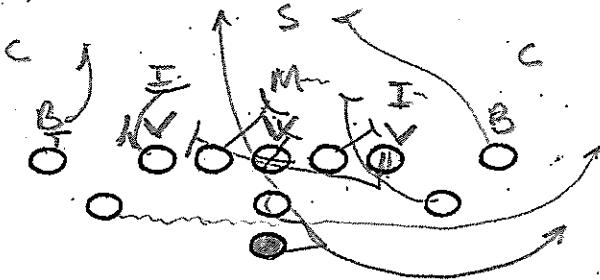
5-2



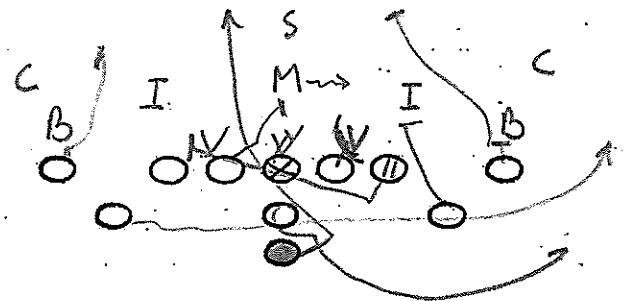
5-2 BEAR



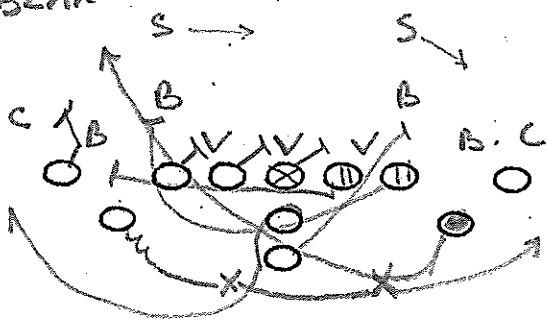
5-3



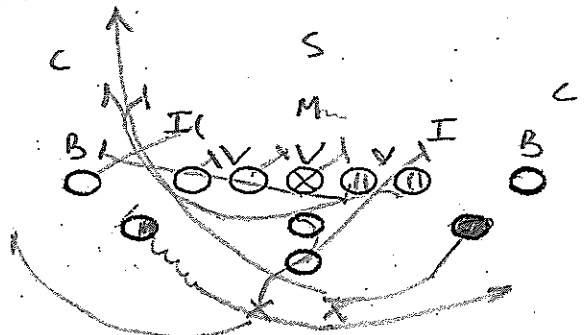
5-3 BEAR



5-2 BEAR

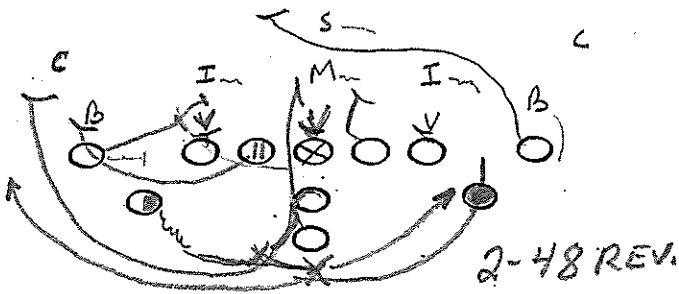


5-3 BEAR

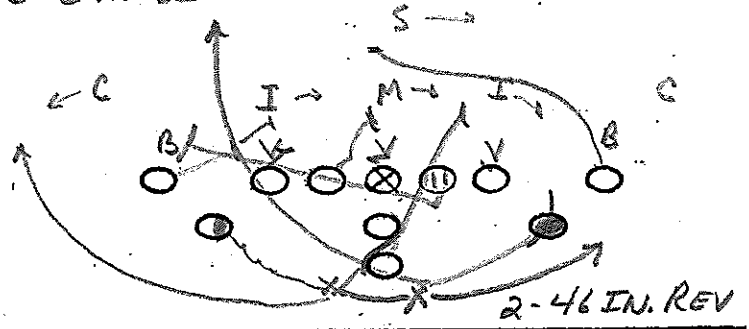


OUTSIDE & INSIDE REVERSES (BUCK SERIES)

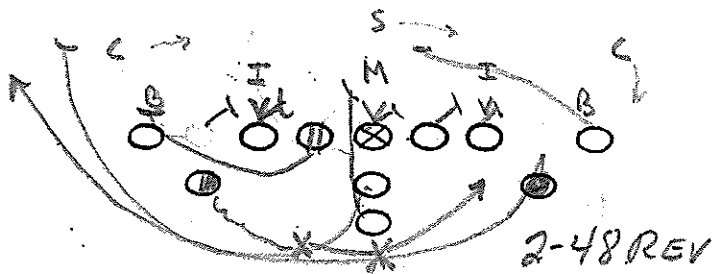
5-3 LOOSE



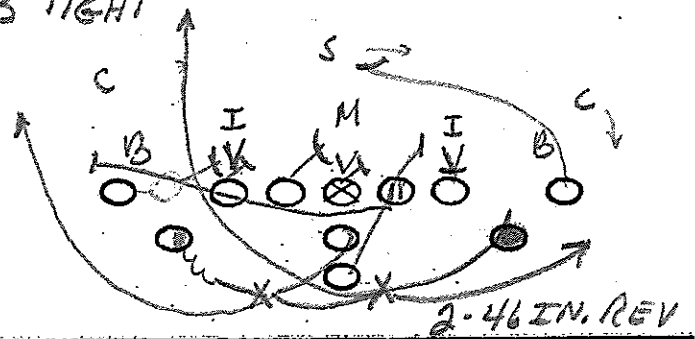
5-3 LOOSE



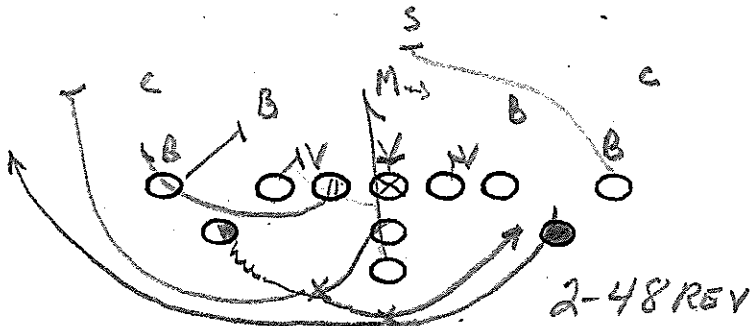
5-3 TIGHT



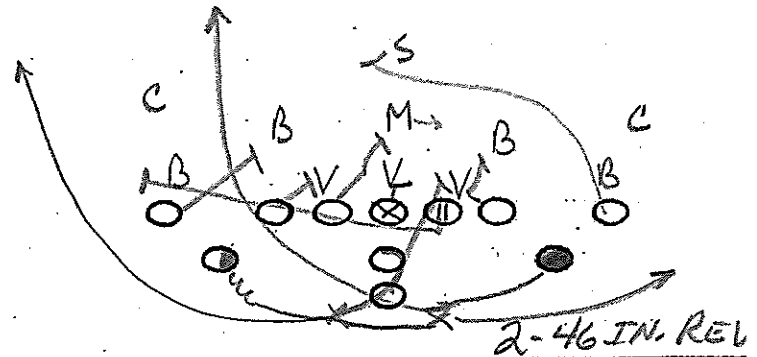
5-3 TIGHT



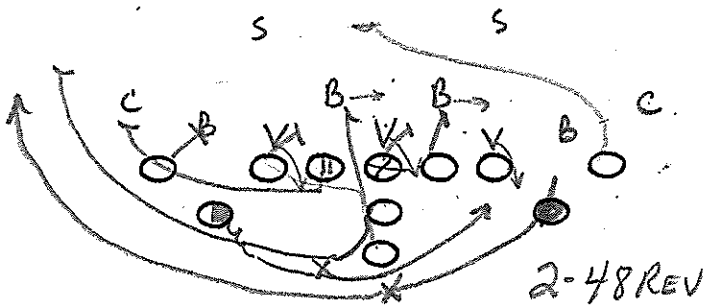
5-3 BEAR



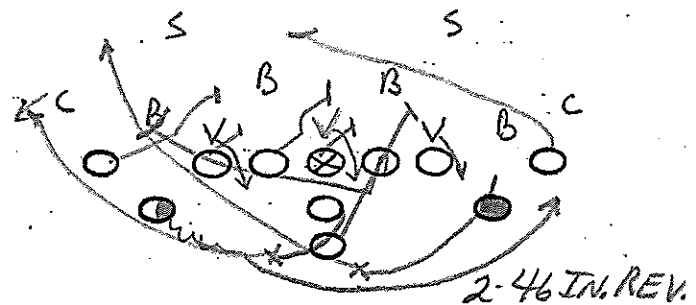
5-3 BEAR



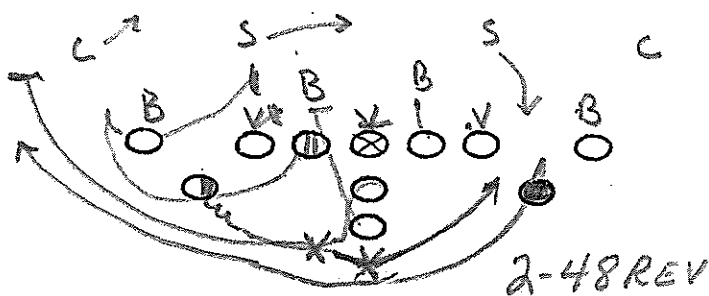
5-2 LINE SLANT STRONG



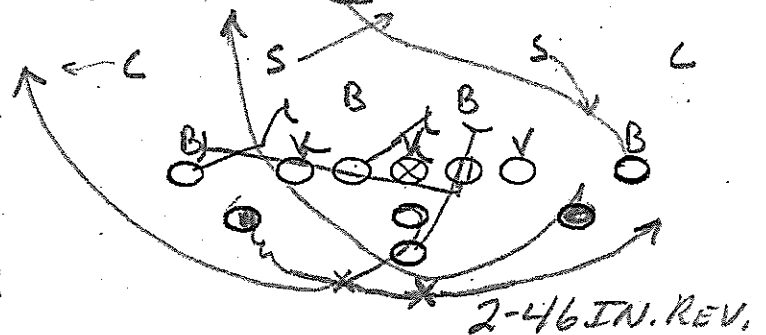
5-2 LINE SLANT

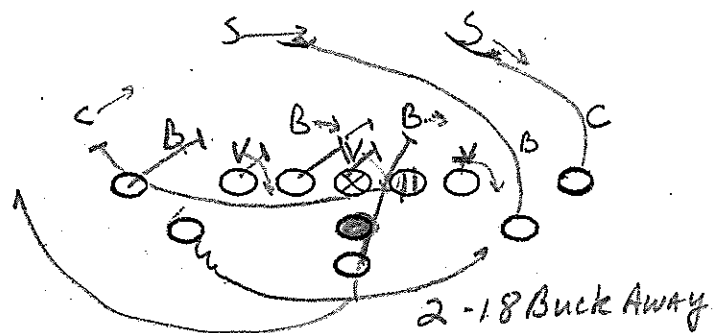
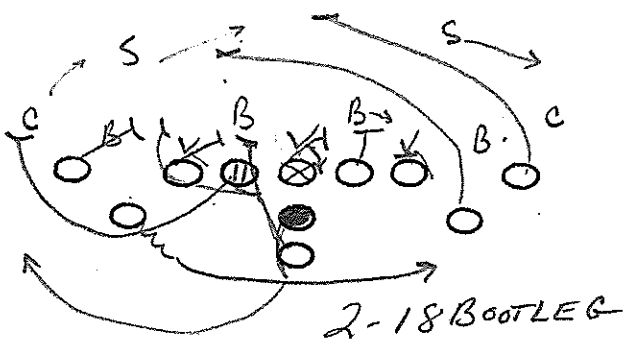
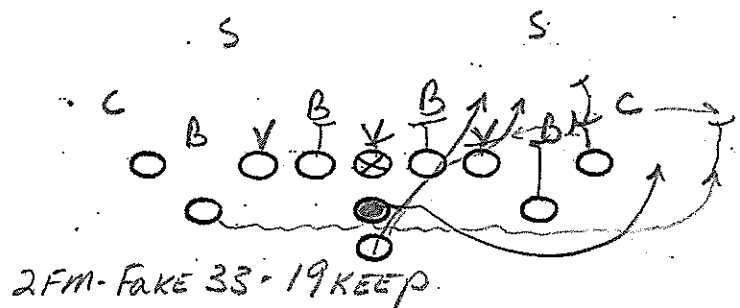
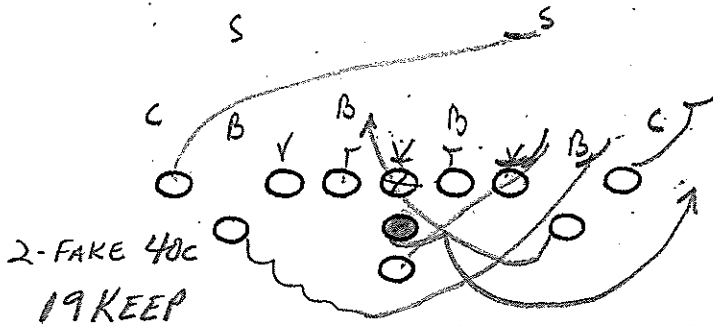
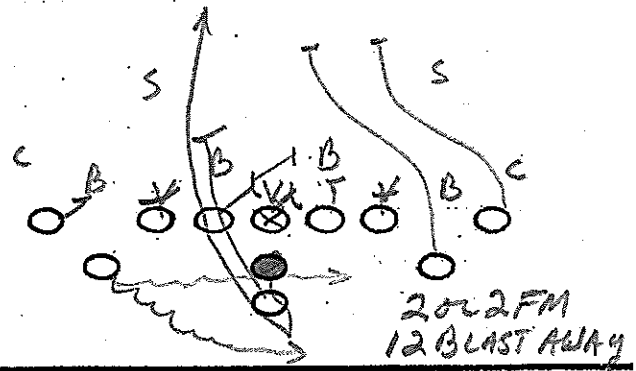
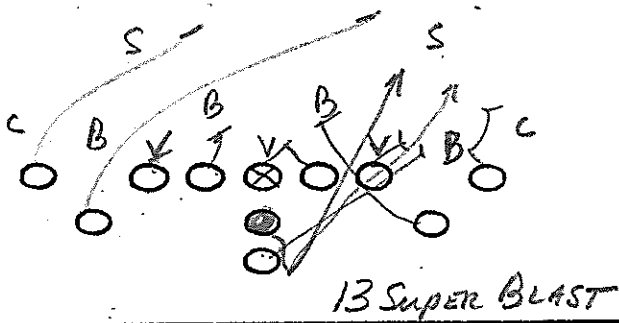
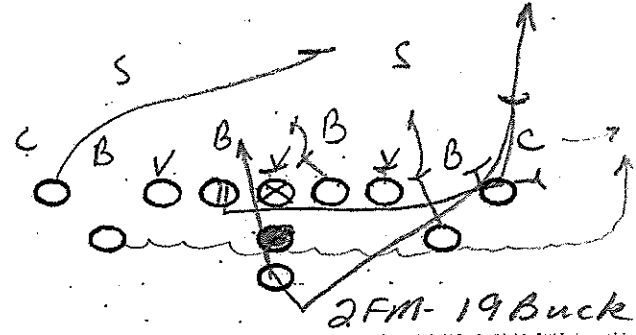
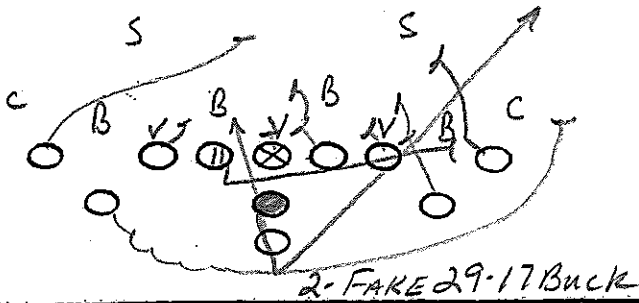
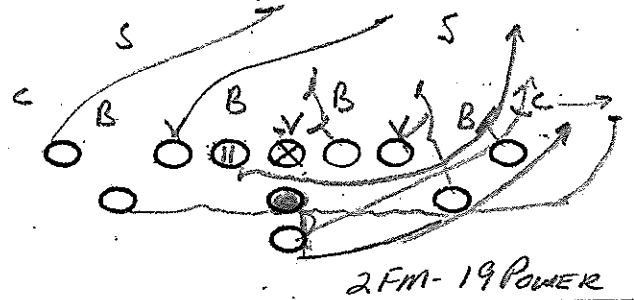
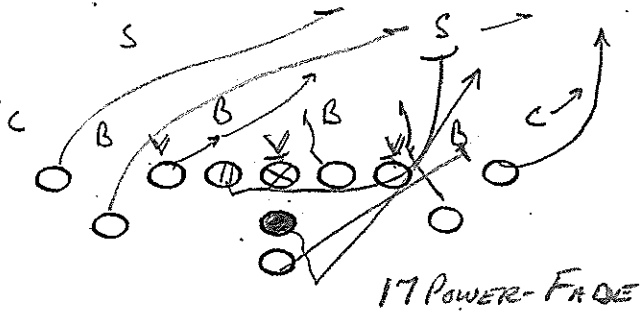


5-2 SAFTIES ROTATE (INVERT)



5-2 SAFTIES ROTATE (INVERT)





5-3 ODD STACK

